NEWS

THE SOFTWARE Oscar-winners revealed... two new BIGGIES from Konami... PINBALL DREAMS on the Super NES, and your chance to WIN with Spot the Shot...

AND THE WINNER IS...

Chas Smash and Suggs from Madness present the Going Live viewer's award to some bloke from Sega for Sonic 2.

The games industry once again chose the European Computer Trade Show in London as the place to dole out its own version of the Oscars. The awards were voted for by over 80 games magazines around the world (including CVG), and handed out at London's trendy Limelight club by Bad Influence co-presenter Violet Berlin and nutty pop group Madness. Not wishing to bother you with all the boring "dahling luvvy" speeches, though, we'll just tell you who won what. The real stars of the show were Monkey Island 2 and Alone in the Dark with four awards apiece, but here's the full roll of honour...

BEST SOUNDTRACK: Monkey Island 2 (US Gold)

BEST RPG/ADVENTURE: Monkey Island 2 (US Gold)

BEST GRAPHICS: Alone in the Dark (Infogrames)

BEST SIMULATION: Formula One Grand Prix (Microprose)

LOGIN AWARD: Alone in the Dark (Infogrames)

BEST ACTION GAME: Street Fighter II (Capcom)

ITALIAN GAME OF THE YEAR: Street Fighter II (Capcom)

SPANISH GAME OF THE YEAR: Indiana Jones Fate of Atlantis (US Gold)

FRENCH GAME OF THE YEAR: Alone in the Dark (Infogrames)

GERMAN GAME OF THE YEAR: Monkey Island 2 (US Gold)

GOING LIVE READERS AWARD: Sonic 2 (Sega)

MOST ORIGINAL GAME: Alone in the Dark (Infogrames)

BEST COMPUTER GAME: Indiana Jones and the Fate of Atlantis (US Gold)

BEST HARDWARE: Super Nintendo

OVERALL GAME OF THE YEAR: Street Fighter II (Capcom)

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PC CHART

1. **X-WING** (US Gold)
2. **LEMMINGS 2** (Psygnosis)
3. **NIGEL MANSELL'S WORLD CHAMPIONSHIP** (Gremlin)
4. **ZOOL** (Gremlin)
5. **XENOBOTS** (EA)
6. **ULTIMA 7 PART 2** (Origin)
7. **DOGFIGHT** (Microprose)
8. **HISTORYLINE** (Play Byte)
9. **ULTIMA UNDERWORLD** (Origin)
10. **DUNE 2** (Virgin)

We've just heard that Storm is converting 21st Century's Pinball Dreams (easily the best pinball game on Amiga) to Super NES! The game will remain much the same, but with new features and tables, and it's due out until early 1994...

POP, BOMBS AND ROCKETS

● KONAMI ● 081 429 2446 ●

Bullets, bombs and – pineapples? – in Konami's ultra-cute Pop'n'Twin Bee!

Console-owning Konami fans are in for a little bit of a treat this Summer with a product apiece for Super Nintendo and Megadrive.

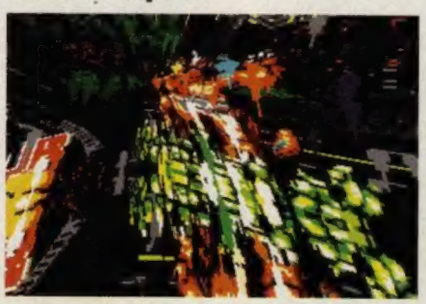
The first one is the SNES game, Pop'n'Twinbee, a cutesy vertical shoot'em-up that's already been big in Japan on the Super Famicom. The official UK version is due out soon and is very odd indeed, replacing the usual rock-hard bullets and razor-sharp bits of metal with fluffy clouds, cupcakes and pineapples!

Following that in September is the long-awaited Rocket Knight Adventures featuring Sparkster, a super-powered possum. Out in September, if it's a hit we'll no doubt be hearing more of him.

Are we looking at the new console hero for the 90s?

WIN WITH SPOT THE SHOT!

Here's a bit of fun for you - and the chance to win a game! We discovered that it's quite easy to muck around with screenshots on our expensive equipment Each month we'll be printing a completely duffed-up picture of a famous game and asking YOU to identify it. Send the answer on a postcard or the back of an envelope to SPOT THE SHOT, CVG, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU. (Don't forget to tell us which machine you own).



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GAME BOY CHART

1. **LEMMINGS** (Ocean)
2. **STAR WARS** (UbiSoft)
3. **CRASH DUMMIES** (Acclaim)
4. **ALIEN 3** (Acclaim)
5. **POPULOUS** (Imagineer)
6. **TRACK AND FIELD** (Konami)
7. **LOONY TUNES** (Konami)
8. **SUPER MARIOLAND** (Nintendo)
9. **NEMESIS 2** (Konami)
10. **BATTLE OF PARODIUS** (Konami)